

The CONEstrip Algorithm

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Avoiding sure loss

- ▶ Finite possibility space Ω ,
- ▶ Linear vector space $\mathcal{L} := [\Omega \rightarrow \mathbb{R}]$,
- ▶ Finite set of gambles $\mathcal{K} \subseteq \mathcal{L}$,
- ▶ Lower prevision $\underline{P} \in [\mathcal{K} \rightarrow \mathbb{R}]$,
- ▶ Set of marginal gambles $\mathcal{A} := \{h - \underline{P}h : h \in \mathcal{K}\}$.

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subject to $\sum_{g \in \mathcal{A}} \lambda_g \cdot g \leq 0$ and $\lambda \geq 0$.

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$$\begin{aligned} & \text{find } \lambda \in \mathbb{R}^{\mathcal{A}}, \\ & \text{subject to } \sum_{g \in \mathcal{A}} \lambda_g \cdot g \leq 0 \quad \text{and} \quad \lambda \geq 0. \end{aligned}$$

- ▶ Indicator function 1_B of an event $B \subseteq \Omega$; $1_\omega := 1_{\{\omega\}}$ for $\omega \in \Omega$.

$$\begin{aligned} & \text{find } (\lambda, \mu) \in \mathbb{R}^{\mathcal{A}} \times \mathbb{R}^{\Omega}, \\ & \text{subject to } \sum_{g \in \mathcal{A}} \lambda_g \cdot g + \sum_{\omega \in \Omega} \mu_\omega \cdot 1_\omega = 0 \quad \text{and} \quad \lambda \geq 0 \quad \text{and} \quad \mu \geq 1. \end{aligned}$$

Avoiding partial loss

- ▶ Set of (finite) events Ω^* ,
- ▶ Finite set of (gamble, event)-pairs $\mathcal{N} \subseteq \mathcal{L} \times \Omega^*$,
- ▶ Conditional lower prevision $\underline{P} \in [\mathcal{N} \rightarrow \mathbb{R}]$,
- ▶ Set of (conditional marginal gamble, event)-pairs

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$$\text{find } (\lambda, \mathbf{v}, \boldsymbol{\mu}) \in \mathbb{R}^{\mathcal{B}} \times (\mathbb{R}^{\mathcal{B}} \times \mathbb{R}^{\mathcal{B}}) \times \mathbb{R}^{\Omega},$$

$$\text{subject to } \sum_{(g, B) \in \mathcal{B}} \lambda_{g, B} \cdot [\mathbf{v}_{g, B, g} \cdot g + \mathbf{v}_{g, B, B} \cdot 1_B] + \sum_{\omega \in \Omega} \mu_{\omega} \cdot 1_{\omega} = 0$$

$$\text{and to } \lambda > 0 \quad \text{and} \quad \mathbf{v} > 0 \quad \text{and} \quad \boldsymbol{\mu} \geq 0.$$

Representation of finitary general cones

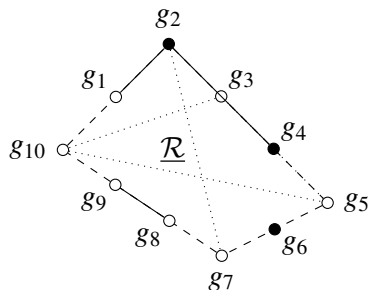
As a *convex closure* of a finite number of finitary *open* cones:

$$\underline{\mathcal{R}} := \left\{ \sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}} \cdot \sum_{g \in \mathcal{D}} \nu_{\mathcal{D},g} \cdot g : \lambda > 0, \nu \succ 0 \right\} \quad \text{for } \mathcal{R} \in \mathcal{L}^* .$$

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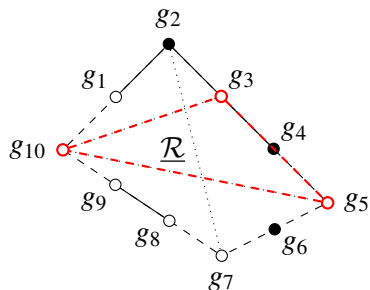


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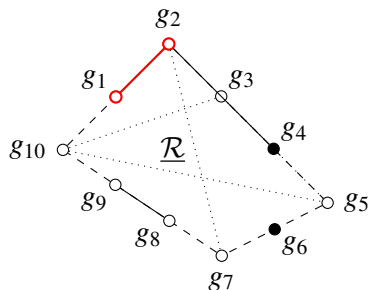


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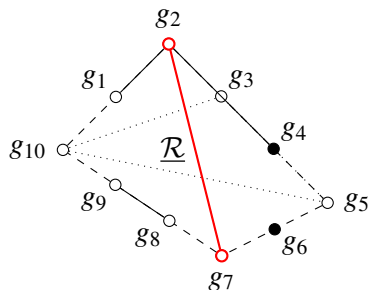


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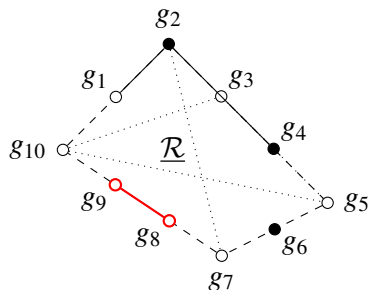


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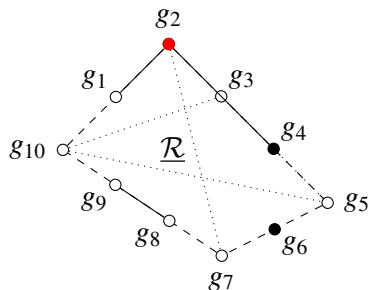


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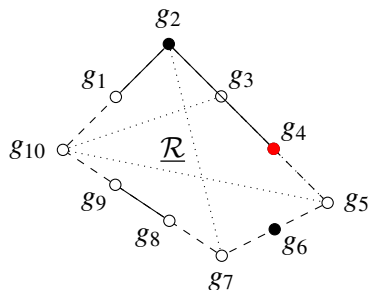


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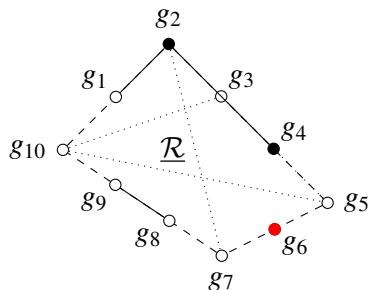


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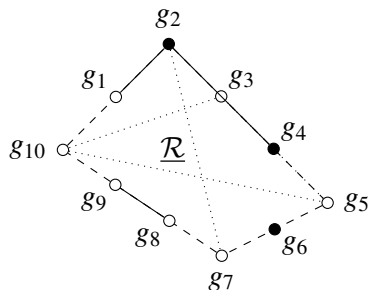


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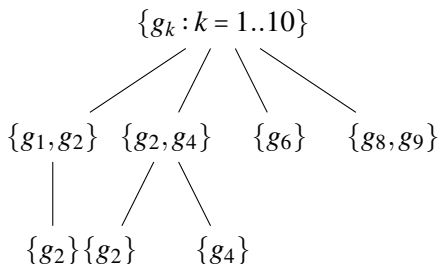
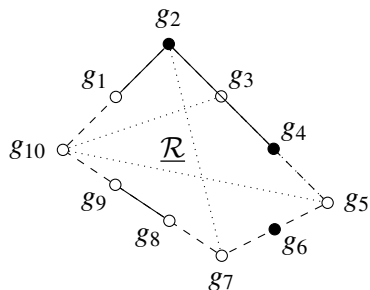


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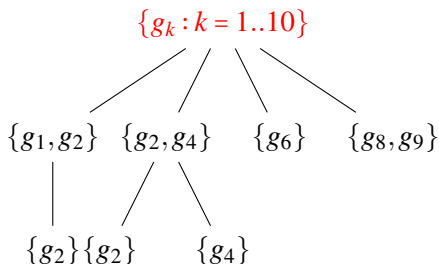
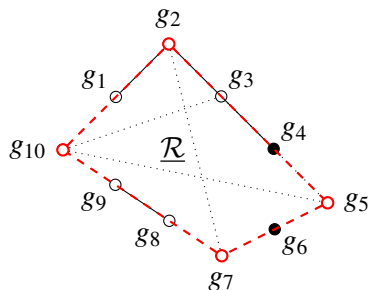
Cone-in-facet representation:

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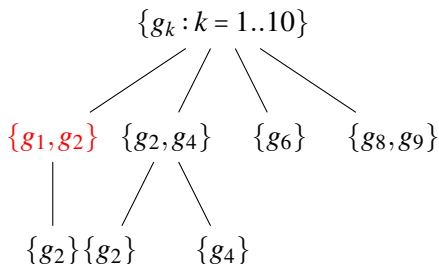
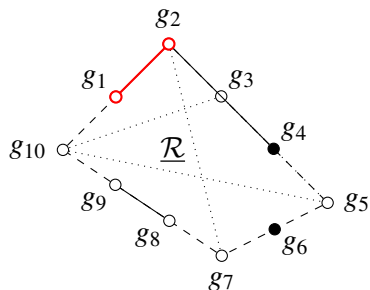
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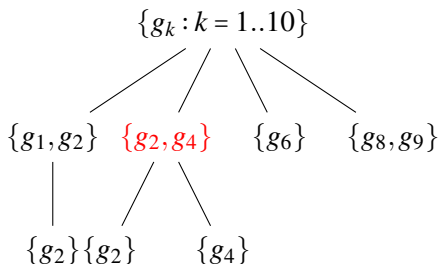
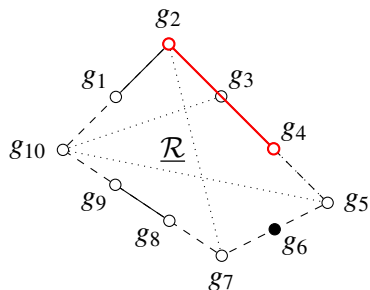
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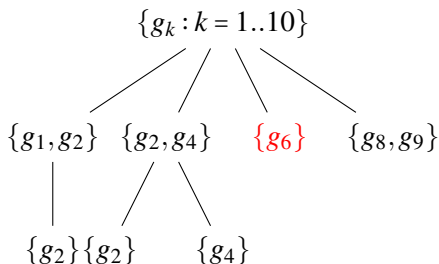
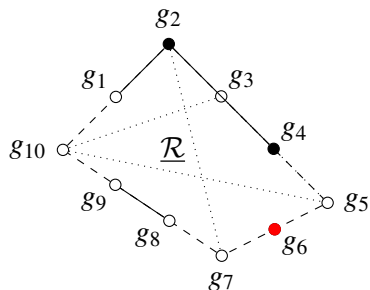
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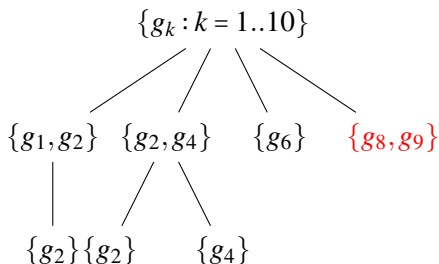
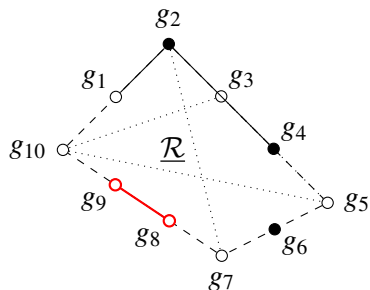
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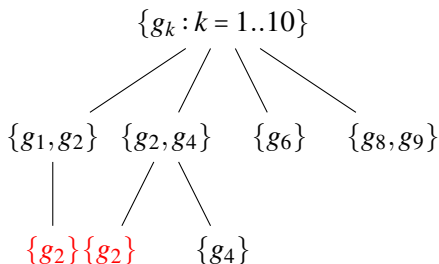
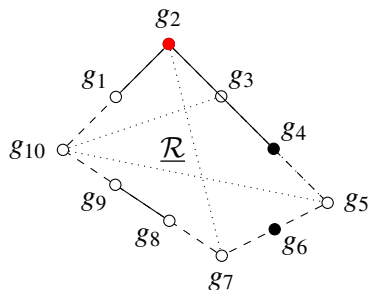
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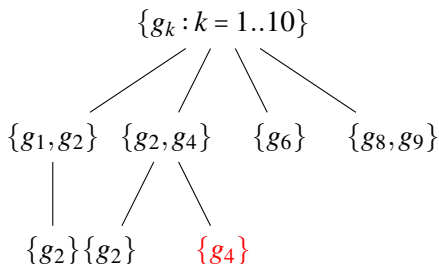
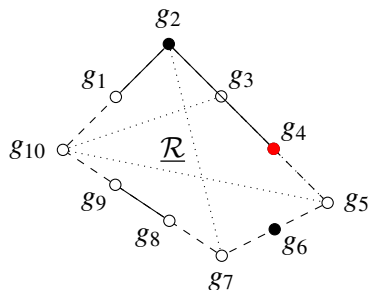
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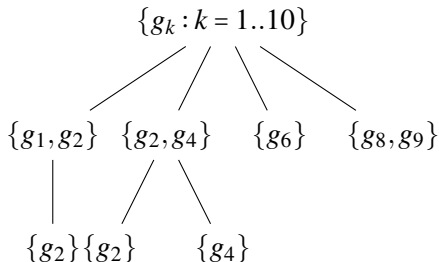
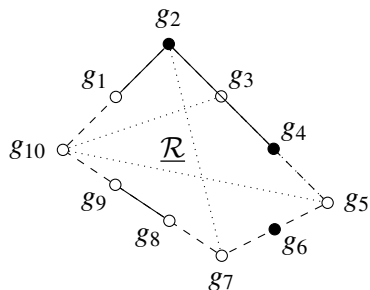
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Formulation of the general problem

Given a general cone represented by $\mathcal{R} \in \mathcal{L}^*$ and a gamble $h \in \mathcal{L}$, we wish to

$$\begin{aligned} &\text{find } (\lambda, \mathbf{v}) \in \mathbb{R}^{\mathcal{R}} \times \prod_{\mathcal{D} \in \mathcal{R}} \mathbb{R}^{\mathcal{D}} \\ &\text{subject to } \sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}} \cdot \sum_{g \in \mathcal{D}} \mathbf{v}_{\mathcal{D},g} \cdot g = h \\ &\text{and to } \lambda > 0 \quad \text{and} \quad \mathbf{v} \succ 0 \end{aligned}$$

Formulation of the general problem

Given a general cone represented by $\mathcal{R} \in \mathcal{L}^*$ and a gamble $h \in \mathcal{L}$, we wish to

$$\begin{aligned} &\text{find } (\lambda, \mathbf{v}) \in \mathbb{R}^{\mathcal{R}} \times \prod_{\mathcal{D} \in \mathcal{R}} \mathbb{R}^{\mathcal{D}} \\ &\text{subject to } \sum_{\mathcal{D} \in \mathcal{R}} \lambda_{\mathcal{D}} \cdot \sum_{g \in \mathcal{D}} \mathbf{v}_{\mathcal{D},g} \cdot g = \mathbf{0} \\ &\text{and to } \lambda > 0 \quad \text{and} \quad \mathbf{v} \succ 0 \end{aligned}$$

WLOG $h = 0$.

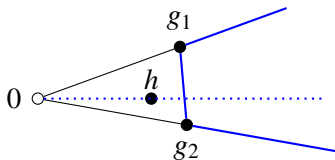
Approximating the problem: Blunt topological closure

$$\begin{aligned} \text{find} \quad & (\lambda, \mathbf{v}) \in \mathbb{R}^{\mathcal{R}} \times \prod_{D \in \mathcal{R}} \mathbb{R}^D \\ \text{subject to} \quad & \sum_{D \in \mathcal{R}} \lambda_D \cdot \sum_{g \in D} \mathbf{v}_{D,g} \cdot g = 0 \\ \text{and to} \quad & \lambda > 0 \quad \text{and} \quad \mathbf{v} > 0 \end{aligned}$$

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$$\begin{aligned} &\text{find } \mu \in \prod_{D \in \mathcal{R}} \mathbb{R}^D, \\ &\text{subject to } \sum_{D \in \mathcal{R}} \sum_{g \in D} \mu_{D,g} \cdot g = 0 \quad \text{and} \quad \mu \geq 0 \\ &\text{and to } \sum_{D \in \mathcal{R}} \sum_{g \in D} \mu_{D,g} \geq 1. \end{aligned}$$



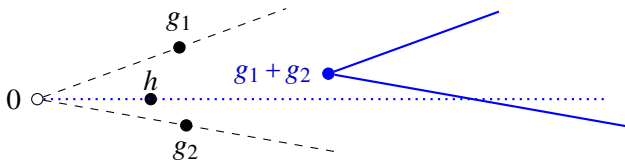
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The CONEstrip algorithm

We can solve the general problem with arbitrary $\mathcal{R} \in \mathcal{L}^*$ with the following algorithm:

1. maximize $\sum_{\mathcal{D} \in \mathcal{R}} \tau_{\mathcal{D}}$,
subject to $\sum_{\mathcal{D} \in \mathcal{R}} \sum_{g \in \mathcal{D}} \mu_{\mathcal{D},g} \cdot g = 0$ and $\mu \geq 0$
and to $0 \leq \tau \leq 1$ and $\forall \mathcal{D} \in \mathcal{R}: \tau_{\mathcal{D}} \leq \mu_{\mathcal{D}}$ and $\sum_{\mathcal{D} \in \mathcal{R}} \tau_{\mathcal{D}} \geq 1$.

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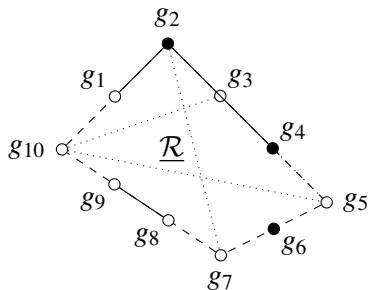
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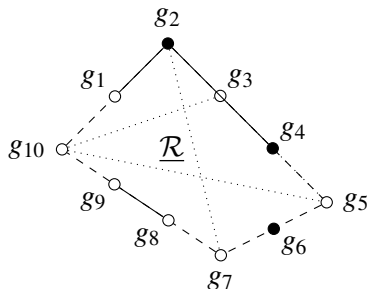
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 - ii. Otherwise, return to step 1 with \mathcal{R} replaced by \mathcal{S} .

The CONEstrip algorithm: illustration



$$\mathcal{R} := \left\{ \{g_3, g_5, g_{10}\}, \right. \\ \{g_1, g_2\}, \\ \{g_2, g_7\}, \\ \{g_8, g_9\}, \\ \left. \{g_2\}, \{g_4\}, \{g_6\} \right\}$$

The CONEstrip algorithm: illustration



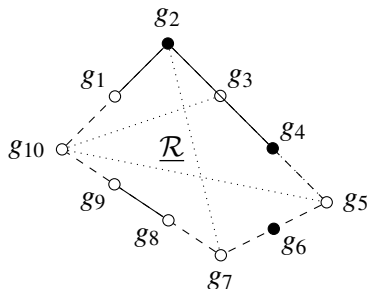
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We show that $g_3 \in \mathcal{R}$:

(lt. 1) $\mathcal{S} = \mathcal{R}$, $\tau_{\{g_2\}} = \tau_{\{g_4\}} = \tau_{\{-g_3\}} = 1$, and possibly $\mu_{\{g_3, g_5, g_{10}\}, g_3} > 0$

(lt. 2) $\mathcal{S} = \{\{g_2\}, \{g_4\}, \{-g_3\}\}$ and $\tau = 1$.

The CONEstrip algorithm: illustration



$$\mathcal{R} := \left\{ \begin{aligned} &\{g_3, g_5, g_{10}\}, \\ &\{g_1, g_2\}, \\ &\{g_2, g_7\}, \\ &\{g_8, g_9\}, \\ &\{g_2\}, \{g_4\}, \{g_6\} \end{aligned} \right\}$$

We show that $g_1 \notin \mathcal{R}$:

- (lt. 1) $\mathcal{S} = \mathcal{R}$, $\tau_{\{g_2\}} = \tau_{\{g_1, g_2\}} = \tau_{\{-g_1\}} = 1$, and necessarily $\mu_{\{g_3, g_5, g_{10}\}, g_{10}} > 0$,
- (lt. 2) $\mathcal{S} = \{\{g_2\}, \{g_1, g_2\}, \{-g_1\}\}$, infeasible.

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- ▶ It can also be applied to inference problems (i.e., natural extension): just one extra linear programming step has to be added.
- ▶ Integrating CONEstrip with a specific linear programming solver might allow for a practical increase in efficiency.